

# UNDERGRADUATE & POSTGRADUATE PROGRAMME INFO



# UW-6-214-001 DESIGN TECHNOLOGY PROGRAMME

BACHELOR OF ARTS IN DESIGN TECHNOLOGY WITH HONOURS

 FULL TIME MODE: 3 YEARS  SPECIAL REQUIREMENT: PORTFOLIO SUBMISSION

## Our Programme

Design Technology programme offers a unique approach in teaching through practical work and research. The courses offered in this program are designed to educate students to explore and discover new idea and concept through a process of making things, creating new methods and building new theories of design. At the end of the course, students can design products and services that are interactive, collaborative and cross-disciplinary, integrated in all areas of specialization. The duration of Design Technology programme is 3 years. Students are required to complete a minimum of 123 credit hours to graduate. The uniqueness of this programme; besides learning their specialization courses, they also study other specialize courses. Hence, this programme is expected to produce students that are skilled in various design disciplines.



## CAREERS OPPORTUNITY

- Graphic Designers
- Brand Designer
- UX Designer
- Publication Designer
- Packaging Designer
- Illustrator
- Fashion Designer
- Textile Designer
- Visual Merchandiser
- Brand Founder
- Product Designer
- Furniture Designer
- Design Consultant
- Researcher
- Design Instructor



## What You Will Learn

Learning modules offered in Design Technology programme is dynamic. For example, the Graphic Design's module emphasizes knowledge in advertising, multimedia, corporate identity, packaging design and publication design. Industrial Design students will be exposed to furniture design, product design, transportation design and service design. Textile and Fashion Design's module exposes the students to pattern design in textile, fashion design and the theories of science and technology in the textile field. The academic curriculum for Design Technology programme is based on integration of arts, science, technology and management in order to fulfill the current industrial market and global creative needs. Students are introduced to three optional fields in the program; Graphic Design, Industrial Design, and Textile and Fashion Design. Students can choose any of the courses offered each semester according to their choice and course of interest.

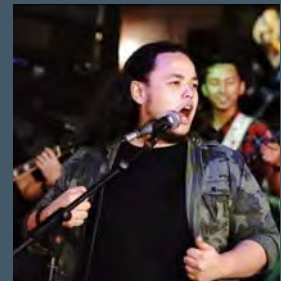
## Our Activities



## SUCCESSFUL ALUMNI



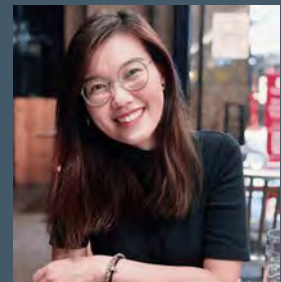
**RUDY AZWAN BIN SAIRAN**  
Managing Director  
Sweet Studio Sdn Bhd



**JOJOE @ HAZARIL FIRDAUS ALI**  
Writer/Producer  
ASTRO



**HASNOR SANI ABD HAMID**  
Design Engineer  
Dyson Malaysia



**ASHLEY LOKE XUE HUI**  
Senior Product Designer  
TNG Digital Sdn Bhd

### GENERAL INQUIRIES

Natasha Rusdy Wong (Programme Coordinator)  
Email : rwnatasha@unimas.my



# PORTFOLIO REQUIREMENTS

## DIGITAL PORTFOLIO SPECIFICATIONS:

1. **TEN (10)** artworks in any medium and that you consider to be your best work.
2. **ONE (1)** drawing based on theme given using any drawing tools (conventional or digital) in **A4 size** (scanned neatly).

### FORMAT

- File format: **PDF** file format only.
  - File size: 30MB maximum.
  - File name: Please name your portfolio with your IC number and full name(e.g: **9809111352332\_AHMAD BIN ABU Portfolio.pdf**).
- \* [Webpage links](#) / [video links \(YouTube, Vimeo..etc\)](#) should be embedded in the PDF file.*

## PORTFOLIO CONTENT:

1. Hand-drawn sketch, digital sketch, CAD modelling, poster of advertisement, corporate identity, packaging design, publication design, furniture design, product design, transportation design, pattern design, fashion or costume design, fashion illustration, photography...etc.
2. **ONE (1) A4 size** drawing based on the theme: **SELF PORTRAIT (Art medium: Free)**.
3. Progression / process photos / time-lapse video (embed the link in the pdf file) of the SELF PORTRAIT artwork.
4. You will need to take photos of your 3D artworks in multiple angles.

### GENERAL INQUIRIES

Natasha Rusdy Wong (Programme Coordinator)  
Email : [rwnatasha@unimas.my](mailto:rwnatasha@unimas.my)

# UW-6-213-002 ANIMATION PROGRAMME

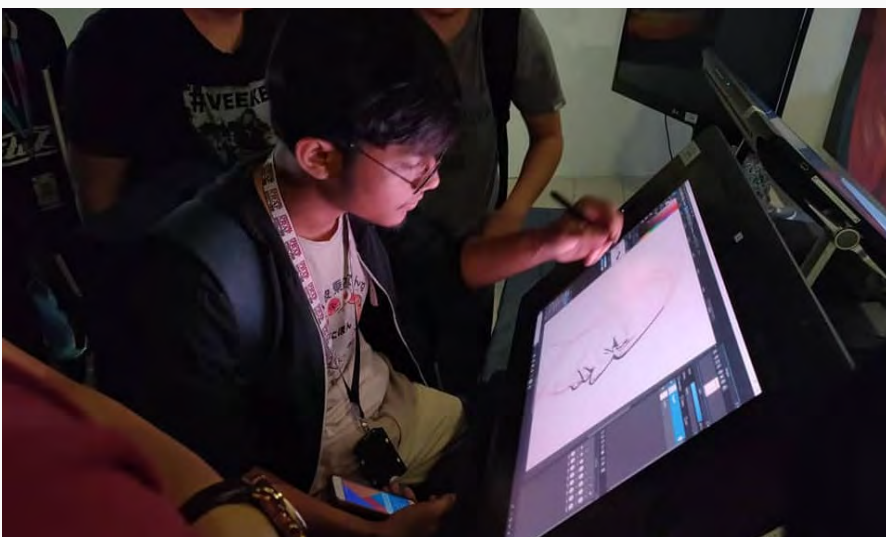
BACHELOR IN ANIMATION WITH HONOURS

 FULL TIME MODE: 3.5 YEARS  SPECIAL REQUIREMENT: PORTFOLIO SUBMISSION



## Our Programme

This program is designed to achieve diversified methods in student's animation and broader scope of digital media production. Students are exposed to the development of character design, experimental animation, 3D production animation and 2D production. Students are taught areas of content preparation, which is integrated with movies, scripting, storytelling and post-production. The learning environment in the animation program uses the latest available technology. Students are guided to develop on local cultural into potential animation projects. Students are also exposed to knowledge sharing with employers from the industry, which indirectly build students interests to become digital entrepreneurs. Among the potential of graduates are: 3D animator, 2D animator, Storyboard artists, illustrators, previsualization artists, 3D Modeler, VFX artist, and game designers as well as digital content entrepreneurs.



## CAREERS OPPORTUNITY

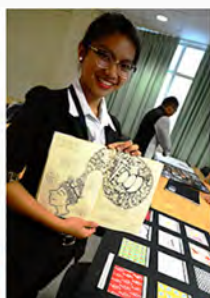
- Character Animator
- Modeler
- In-Between Animator
- BG Prep Artist
- Rigging Artist
- Special Effects Artist
- 3D Animator
- Creative Content Designer



## What You Will Learn

- Dynamic Life Drawing
- Storyboarding
- Concept Art and Visual Development for Animation
- Character Design and Layout
- 2D Animation
- 3D Modelling
- 3D Animation
- Performance Animation
- Experimental Animation
- Video Production
- Motion Design
- Post Production
- Sound Design for Animation
- Industrial Training

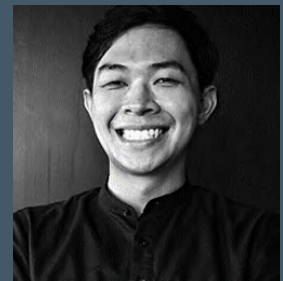
## Our Activities



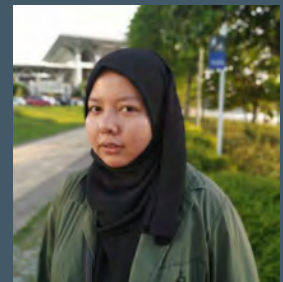
## SUCCESSFUL ALUMNI



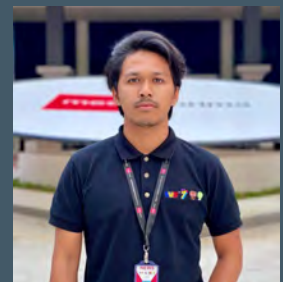
**NIK AB ZARIF BIN NIK AB HADI**  
DIRECTOR OF ANIMATION  
LES COPAQUE PRODUCTION SDN BHD



**KEITH VOON LIP KHIONG**  
CREATIVE LEAD  
VM CREATIVE CONSULTANTS



**NUR SHAFIQAH ZULKEFLI**  
SENIOR ANIMATOR  
WAU ANIMATION SDN BHD

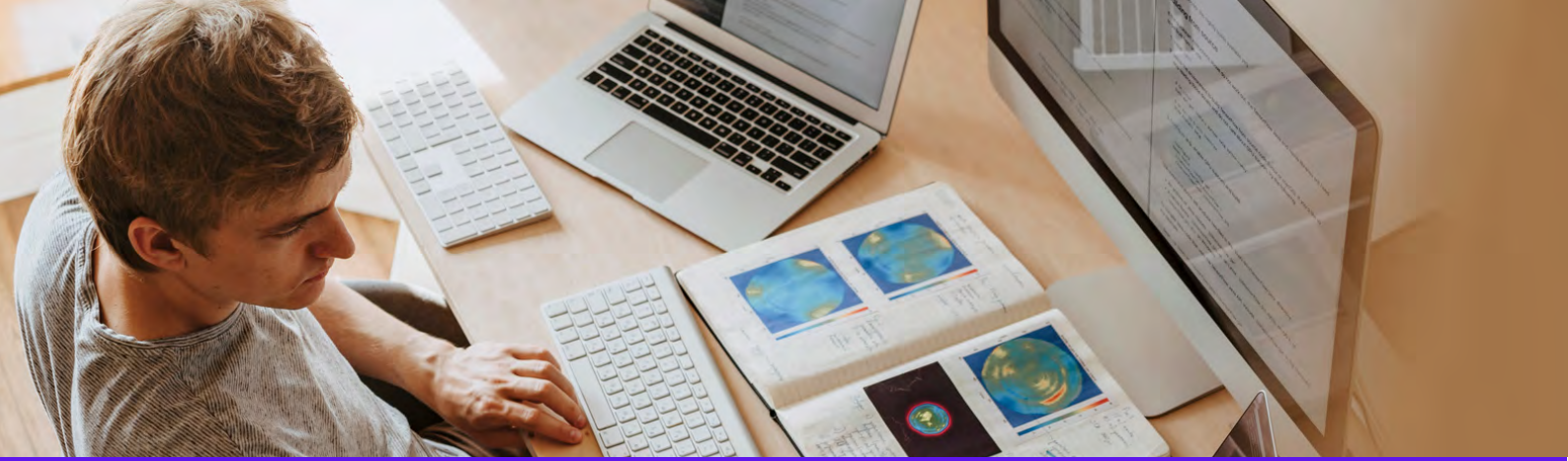


**MUHAMMAD AQIL AIMAN BIN MOHD SALLEH**  
MULTIMEDIA ARTIST  
MEDIA PRIMA

### GENERAL INQUIRIES

Dr Jong Sze Joon (Programme Coordinator)  
Email : [jjsze@unimas.my](mailto:jjsze@unimas.my)





# PORTFOLIO REQUIREMENTS

## DIGITAL PORTFOLIO SPECIFICATIONS:

1. A short video about yourself (maximum 1 minute) according to your creativity.
2. FIVE to TEN (5-10) artworks in any medium that you consider to be your best work.

### FORMAT

- File format: **PDF/MP4** file format only.
  - File size: 30MB maximum.
  - File name: Please name your portfolio with your IC number and full name (e.g: **9809111352332\_AHMAD BIN ABU Portfolio.pdf**).
- \* Webpage links / video links (YouTube, Vimeo..etc) should be embedded in the PDF file.*

## PORTFOLIO CONTENT:

1. Digital sketch or conventional sketch, figure drawing, character design or illustration, short animation (experimental or still motion), short storytelling (audio or video or written form), digital multimedia artwork, photography, film/video [720p (1280 X 720), individual and/or group production]. State your role in the collaborative film/video project. Screenshots of movie/video screens are also accepted.
2. Your updated contact information.
3. Resume/CV

### GENERAL INQUIRIES

Dr Jong Sze Joon (Programme Coordinator)  
Email : [jjsze@unimas.my](mailto:jjsze@unimas.my)

# UW-6-211-001 FINE ARTS PROGRAMME

## BACHELOR OF ARTS IN FINE ARTS WITH HONOURS

 FULL TIME MODE: 3 YEARS  SPECIAL REQUIREMENT: PORTFOLIO SUBMISSION



## Our Programme

The Fine Arts programme emphasizes on the integration of 5 main disciplines namely painting, photography, ceramics, electronic arts, printmaking and 3-Dimensional sculptures. The integration provides choices to students in generating creativity and innovation through the Fine Arts domain. The course curriculum was designed to be multi-disciplinary and contemporary. The educational approach of the program emphasized on the theoretical and practical aspect in providing well balanced knowledge through learning and research process. The theoretical aspect covers studies on media research, history, appreciation, interpretation, and aesthetic, and art criticism. The practical aspect focuses on the exploration of new media and technology, mastery of medium and application of relevant techniques in the studios and fieldwork. Both theory and practical aspects come with management elements that will produce a generation of students who will fulfill the demand of industry and market that is highly competitive and progressive.



## CAREERS OPPORTUNITY

- Freelance or Full-time Artist
- Curator
- Art Consultant
- Art Cataloguer
- Art Teacher or Educator
- Visual Researcher
- Director of Photography
- Art or Artistic Director
- Art or Gallery Manager
- Art or Creative Writer
- Studio or Gallery Assistant
- Photographer
- Videographer
- Graphic Designer
- Concept Artist
- Exhibition Designer
- Art Entrepreneur
- Community Art Worker
- Museum Exhibitions Officer





## What You Will Learn

In the Fine Arts programme, you will learn to see things differently and develop your artistic senses through our programme. Additionally, you will be able to explore numerous art practices, or techniques according to your passion and enhance your knowledge on the contemporary arts. We also will provides you with creative spaces where you will be able to explore and express your ideas. Here are some of the courses in our programme:

- GKV1263 Visual Analysis
- GKV1273 Basic Ceramics
- GKV1043 Digital Arts
- GKV1033 Basic Photography
- GKV2113 Media & Process
- GKK2163 3-D Studio
- GKF2123 Interactive Media Art
- GKI2023 Intergrated Media I
- GKV2323 Contemporary Art Theory

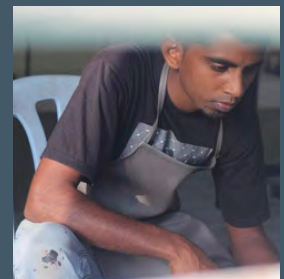
## Our Activities



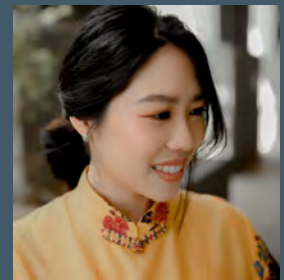
## SUCCESSFUL ALUMNI



**MUHAMMAD AIMANUDDIN KASMAN**  
Art Entrepreneur & Event Organizer  
Potter Man Enterprise



**THANESH KICHI**  
Ceramic Artist & Entrepreneur  
Seramitha Studio



**LIM EE VEE**  
Gallery Executive  
Gallerie TAKSU Sdn Bhd



**MOHAMAD SUFFIAN BIN ABDUL KADIR**  
Lecturer  
School of Computing & Creative Media,  
University of Technology Sarawak

### GENERAL INQUIRIES

Doris anak Maying (Programme Coordinator)  
Email : mdoris@unimas.my



# PORTFOLIO REQUIREMENTS

## DIGITAL PORTFOLIO SPECIFICATIONS:

1. **TEN (10)** artworks in any medium and that you consider to be your best work.
2. **ONE (1)** drawing based on theme given using any drawing tools (conventional or digital) in **A4 size** (scanned neatly).

- FORMAT**
- File format: **PDF** file format only.
  - File size: 30MB maximum.
  - File name: Please name your portfolio with your IC number and full name (e.g: **9809111352332\_AHMAD BIN ABU Portfolio.pdf**).
- \* Webpage links / video links (YouTube, Vimeo..etc) should be embedded in the PDF file.*

## PORTFOLIO CONTENT:

1. **TEN (10)** Hand-drawn sketch, digital sketch, CAD modelling, poster of advertisement, corporate identity, packaging design, publication design, furniture design, product design, transportation design, pattern design, fashion or costume design, fashion illustration, photography...etc.
2. **ONE (1) A4 size** drawing on the theme: **MY FAVORITE ITEMS (Art medium: Free)**.
3. Progression / process photos / time-lapse video (embed the link in the pdf file) of the **SELF PORTRAIT** artwork.
4. Your contact information.

### GENERAL INQUIRIES

Doris anak Maying (Programme Coordinator)  
Email : mdoris@unimas.my

# UW-6-213-001 CINEMATOGRAPHY PROGRAMME

BACHELOR OF ARTS IN CINEMATOGRAPHY WITH HONOURS

📅 FULL TIME MODE: 3 YEARS ✍️ SPECIAL REQUIREMENT: PORTFOLIO SUBMISSION

## Our Programme

Cinematography Programme is an undergraduate programme that tailored to provide comprehensive knowledge and skills on filmmaking, thinking and discourses on films through a series of carefully designed courses. Students will learn the fundamental and principle of visual storytelling from script-to-screen process, up until its post-production stage with emphasis on hands-on practical skills learned through studio practises and on location/ field productions. Throughout the three years of study, students will acquire a broad range of filmmaking skills and techniques, including scriptwriting, directing, cinematography, production design, sound design, editing, production management and producing from the perspective of business. Apart from producing a variety of videos, television and documentary projects, the students will also undergo industrial training and community engagement as part of the programme's graduate requirement. These skills are also learned alongside with knowledge and discourses on film history, philosophy, film appreciation and criticism.



## CAREERS OPPORTUNITY

- Director
- Cinematographer
- Producer
- Editor
- Script Writer
- Production Manager
- Production Designer
- Gaffer
- Sound Designer



## What You Will Learn

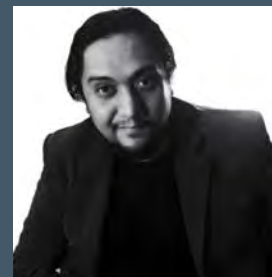
The Cinematography programme focuses on the use of film meaning through visual storytelling, as such, you will learn a variety of filmmaking skills from pre-production to production and post-production. These are some of the courses you will learn in our programme:

- GKS1013 Introduction to Cinema
- GKS1023 Script Writing
- GKS1323 Digital Video Production
- GKS1053 Film Directing
- GKS1153 Editing
- GKS2193 Cinematography
- GKS2103 Film Theory and Criticism
- GKS2183 Production Design
- GKS2344 Producing and Film Business
- GKS3263 Sound Design in Film
- GKS3123 Film and Video Documentary

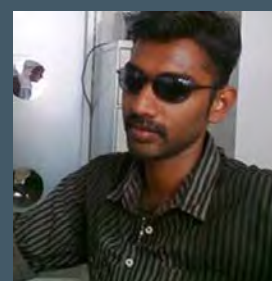
## Our Activities



## SUCCESSFUL ALUMNI



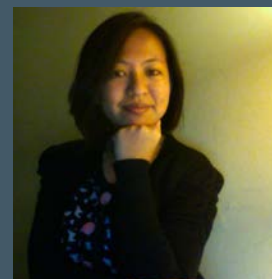
**ZULKARNAIN AZHAR**  
Film Director/CEO  
Inovizion Studio



**KESAVAN A/L SUGUMARAN**  
Freelance Director/Writer/Acting Coach  
Tririse Films



**JACKY YEAP**  
Independent Filmmaker  
Da Huang Pictures



**NIK HASLINDA HEW**  
Multidisciplinary Artist

### GENERAL INQUIRIES

Dr Teo Miaw Lee (Programme Coordinator)  
Email : mlteo@unimas.my



# PORTFOLIO REQUIREMENTS

## DIGITAL PORTFOLIO SPECIFICATIONS:

1. Short video (1 Minute maximum) - self introduction video.
2. FIVE to TEN (5 - 10) artworks in any medium and that you consider to be your best work.

### FORMAT

- File format: **PDF / MP4** file format only.
  - File size: 30MB maximum.
  - File name: Please name your portfolio with your IC number and full name(e.g: **9809111352332\_AHMAD BIN ABU Portfolio.pdf**).
- \* [Webpage links / video links \(YouTube, Vimeo..etc\)](#) should be embedded in the PDF file.*

## PORTFOLIO CONTENT:

1. Digital sketch or conventional sketch, figure drawing, character design or illustration, short animation (experimental or still motion), short storytelling (audio or video or written form), digital multimedia artwork, photography, film/video [720p (1280 X 720), individual and/or group production]. State your role in the collaborative film/video project. Screenshots of movie/video screens are also accepted.
2. Your updated contact information.
3. Resume/CV

### GENERAL INQUIRIES

Dr Teo Miaw Lee (Programme Coordinator)  
Email : mlteo@unimas.my

**UW-6-212-002**

# **DRAMA AND THEATER PROGRAMME**

**BACHELOR OF ARTS IN DRAMA AND THEATRE WITH HONOURS**

 FULL TIME MODE: 3 YEARS



## **Our Programme**

The Drama and Theater Program is among other programs that are offered at the Faculty of Applied and Creative Arts. The vision of this program is to strive towards a teaching, learning and research center for Drama and Theatre studies in Borneo that focuses on local performing arts. The local performing arts culture is introduced through teaching and learning of its various under graduate courses, research, publication and community engagement. The focus of this program is experimental theatre that embeds strong roots of local culture and technology. The Drama and Theatre program emphasizes theoretical and practical performing arts knowledge integrated with technology to produce sensitive, critical, creative and confident graduates in the performing arts, specifically in theatre, who are able to offer idea and produce creative work. This holistic learning approach enables understanding, exploration, analysis of form and structure, management, creative process and production of drama and theatre.



## **CAREERS OPPORTUNITY**

- Actor
- Director
- Scenographer
- Stage Designer
- Lighting Designer
- Educator
- Technical Director
- Stage Manager
- Production Manager
- Producer



## What You Will Learn

You will learn a variety of techniques and ideas for improving your performance while learning about the history of drama and study some famous playwrights' works. You will also be able to practise your acting skills, directing skills and design skills and receive feedback from your classmates or your instructor. Some of the courses in the programme are:

- GKD1013 Beginning Acting
- GKD1023 Introduction to Drama and Theatre
- GKD1053 Basic Movement
- GKD 1253 Fundamentals in Stage Design
- GKD1063 Malaysian Modern Theatre
- GKD1034 Theatre Production 1
- GKD1343 Script Analysis
- GKD1183 Stage Management
- GKD2104 Theatre in Education
- GKD1323 Basic Stage Directing

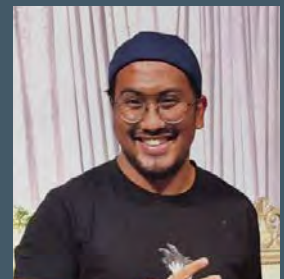
## Our Activities



## SUCCESSFUL ALUMNI



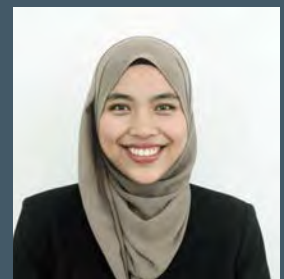
**AZHAN RANI**  
Actor



**AZZUBAIR BIN ZULKIFLEY**  
Production Designer



**LARRY NOH D'KANJU**  
Actor



**NUR SYARAFINA BT SUHAIMI**  
Content Creator ML Studio

### GENERAL INQUIRIES

Muhammad Azri B. Ali (Programme Coordinator)  
Email : amazri@unimas.my

# UW-6-212-001 MUSIC PROGRAMME

BACHELOR OF ARTS IN MUSIC WITH HONOURS

 FULL TIME MODE: 3 YEARS



## Our Programme

The music program provides a holistic curriculum where knowledge in music comes in forms of practical such as acquiring skills in playing musical instruments and alongside foundations of music theory. The emphasis on learning musical instrument is fundamentally crucial as this skill gained throughout their studies will shape their ability to think in musical language, accelerate note-reading, and create notational forms of musical writing. Our program exposes students to areas of song arrangement, improvisation, conducting skills, participation and singing in choir, playing in orchestra, Musical Instrument Digital Interface (MIDI), studio recording technique, and electroacoustic to meet industry demands. The application of technology as a tool aid provides even wider prospects and opportunities for students' career. These elements are embedded to equip our prospective graduates to be skilful in meeting industry needs. As such, our courses encompass the recording field, digital instrumentation and sound manipulation to also cater for staging, radio, television, film or commercial purposes. The program also provides performance avenues for students to gain performing experience from the initial stage to a career profession in music. A collective effort from committed lecturers are trained to equip and sharpen students' talents within the context of conventional performing arts-field whereby at the end of one's academic study, the students are capable to hold a recital and conduct intellectual scholarly research culminating in a musical work creation.



## CAREERS OPPORTUNITY

- Music Composer
- Music Arranger
- Orchestrator
- Professional Musicians
- Music Director
- Film Composer
- Sound Engineer
- Studio Recording Engineer
- Event Manager
- Band Manager
- Music Producer
- Music Teacher
- Music Lecturer
- Music Therapist
- Mixing & Mastering Engineer
- Foley artist
- Sound Designer





## What You Will Learn

In the Music programme, you will acquire new perspectives, enhance your musical ability, and expand your creative potential. Apart from that, you will be able to explore music performances in both classical and modern, arranging techniques and orchestration. Also, you will express your musical works through various of events which simulate your learning in 'real-industry' environment. Here are some of the courses in our programme:

- GKM1013 Instrumen/Vokal & Ensembl I/ Instrument/ Vocal & Ensemble I
- GKM1293 Teori Muzik I/ Music Theory I
- GKM1303 Latihan Oral I/ Aural Training I
- GKM1083 Apresiasi Muzik/ Music Appreciation
- GKM1343 Musical Instrument Digital Interface (MIDI)
- GKM2323 Harmoni Moden/ Modern Harmony
- GKM2183 Kajian dan Analisa Teori/ Research and Theory Analysis
- GKM2313 Teknik Rakaman Studio/ Studio Recording Techniques
- GKM3344 Projek & Produksi dan Persembahan Muzik/ Project and Music Performance Production
- GKM3334 Arranging Technique & Orchestration
- GKM3363 Projek Tahun Akhir 1/ Final Year Project 1

## Our Activities



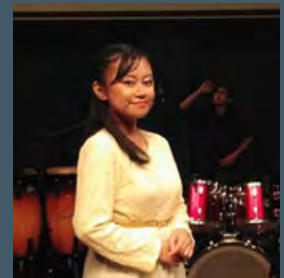
## SUCCESSFUL ALUMNI



**MICHAEL CHEONG WAI KIT**  
Music Composer  
Les' Copaque Production



**GEORGE MARIBAL**  
Pegawai Pendidikan DG41  
Sek Men Pitas, Sabah (Current)



**CELLESTINE DONA GEORGE**  
Vocal Music Teacher  
Ossia Music School, Singapore



**LIM YEE QI**  
Violinist & Music Tutor  
Arco Strings & Prodigy Orchestra

### GENERAL INQUIRIES

Laura Pranti Tutom (Programme Coordinator)  
Email : tlprati@unimas.my

# ARTS

**UW-6-210-001**

## **ARTS MANAGEMENT PROGRAMME**

**BACHELOR OF ARTS IN ART MANAGEMENT WITH HONOURS**

 FULL TIME MODE: 3 YEARS

# MENT

## **Our Programme**

The Arts Management programme offers a combination of core management subjects specially designed to encompass a wide range of topics in the arts including art policy, financial management, management and the arts, arts event management, marketing and organizational management. The programme also offers various theoretical and practical subjects to broaden understanding in the arts industry in Malaysia. Upon graduation, students will be able to understand, assess and contribute toward the development, evaluation and implementation of creative industry both in Malaysia and abroad apart from shaping the views and appreciation towards art and culture.



## **CAREERS OPPORTUNITY**

- Cultural Officer
- Arts Organization Administration Officer
- Digital Production Manager
- Marketing Manager
- Event Manager or Coordinator
- Curator
- Gallery Manager
- Researcher
- Academician
- Financial Officer
- Theatre or Film Production



## What You Will Learn

- Management and The Arts
- Culture and Heritage Management
- Arts Event Management
- Communication for Art Manager
- Introduction to Digital Media Management
- Organizational Behavior
- Museum and Gallery Management
- Funding and Sponsorship in Art
- Art Marketing
- Art Policy and Planning
- Curatorial 1 and 2
- Creative Production Management and Cultural Industry
- Financial Management in Art Organization
- Final Year Project 1 and 2
- Practice Professional for Art Manager

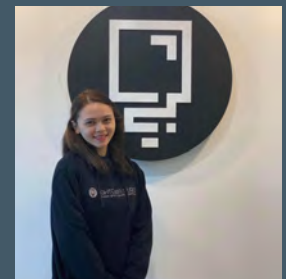
## Our Activities



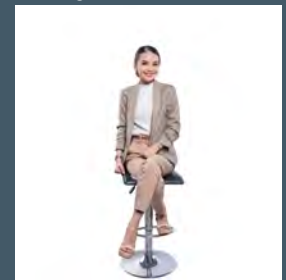
## SUCCESSFUL ALUMNI



**CLAUDYA KEENU ANAK CHRIMSON**  
Assistant News Producer  
TVS



**ESTER VYONEE ANAK AYOM**  
Client relationship officer (Content  
creator, Digital Marketing)  
Lightcube studio



**EVA CHRIS ANTHONY**  
Program Specialist - Creative Chamber Lead  
Sabah Creative Economy and Innovation  
Centre (SCENIC)



**NUR SAHIRAH BINTI DOLHAN**  
Business Development  
Kakers Sdn Bhd

### GENERAL INQUIRIES

Dr Mazdan Ali Amaran (Programme Coordinator)  
Email : amazdan@unimas.my



## POSTGRADUATE PROGRAMME

### MA11 MASTER OF ARTS BY RESEARCH

 FULL TIME MODE: 2-4 YEARS

 PART TIME MODE: 3-6 YEARS

### PA11 DOCTOR OF PHILOSOPHY (PHD) BY RESEARCH

 FULL TIME MODE: 3-6 YEARS

 PART TIME MODE: 4-8 YEARS

## OUR POSTGRADUATE BY RESEARCH PROGRAMME

Research programme refers to graduate programme that is wholly research based. Student is assigned to an experienced member of academic staff as supervisor or to a supervisory panel. A panel is made up of graduate staff and experts from either within or outside the University. The academic progress of research student is evaluated two times a year through progress reports. The degree is examined through the presentation of a thesis and a viva voce examination. A student who has satisfied the Graduate Studies Committee in all aspects of their work is eligible for the award of the degree.

## MASTERS BY RESEARCH ENTRY REQUIREMENTS: (as approved by Senate Nos. 04/2020-189)

- A Bachelor degree with a minimum CGPA of 2.75 or equivalent, as accepted by the Senate; or
- A Bachelor degree or equivalent with at least CGPA of 2.50 and did not achieve CGPA of 2.75, may be admitted depends on rigorous internal evaluation, or
- A Bachelor degree or equivalent but with CGPA less than 2.50, may be admitted subject to a minimum of 5 years working experience in the relevant field.
- For international students, a minimum IELTS Score of 5.0 or its equivalent (eg. TOEFL-525; TOEFL Computer Test-196; TOEFL Internet Test 69-70 or MUET Band 3) is required as approved by Senate Nos. 01/2020-186

## FEES

### MA11 MASTER OF ARTS BY RESEARCH

#### LOCAL

Full Time: RM5267.00

Part Time: RM6583.00

#### INTERNATIONAL

Full Time: RM10,520.00

## FUNDING

- Self Funded
- Zamalah Graduate Scholarship
- International Student Encouragement Scheme
- Postgraduate Research Grant (PgRG)
- Malaysian International Scholarship (MIS)
- The Malaysian Technical Cooperation



## PHD BY RESEARCH ENTRY REQUIREMENTS: (as approved by Senate Nos. 04/2020-189)

The Doctor of Philosophy (PhD) degree is a research degree by thesis under the supervision of an experienced member of academic staff or a supervisory panel. A panel is made up of graduate staff and experts from either within or outside the University. The minimum duration of studies is 3 - 6 years full-time and 4 - 8 years part-time.

The academic progress of a research student is evaluated twice a year through the progress reports. Final assessment is through thesis and a viva-voce examination.

A student who has satisfied the Examination Committee for Postgraduate Studies in all aspects of their work is eligible for the award of the degree of Doctor of Philosophy.

### Eligibility

- a)
  - A Master Degree with good pass from an approved university in an area relevant to the candidate's proposed area of research.
  - Other equivalent qualifications approved by the Senate
  - For international students, a minimum IELTS Score of 5.0 or its equivalent (e.g TOEFL-525; TOEFL Computer Test-196; TOEFL Internet Test 69-70 or MUET Band 3) is required (as approved by Senate Nos. 04/2020 -189).
  
- b)
  - Direct Entry from Bachelor Degree Level to PhD by Research Programme
  - A Bachelor's Degree with minimum CGPA of 3.67 or equivalent, as accepted by Senate subject to rigorous internal assessment
  - Other equivalent qualifications approved by the Senate



## FEES

### PA11 DOCTOR OF PHILOSOPHY (PHD) BY RESEARCH

#### LOCAL

Full Time: RM8983.00  
Part Time: RM9499.00

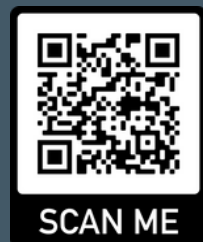
#### INTERNATIONAL

Full Time: RM16, 940.00

## FUNDING

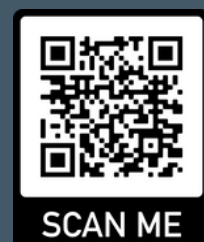
- Self Funded
- Zamalah Graduate Scholarship
- International Student Encouragement Scheme
- Postgraduate Research Grant (PgRG)
- Malaysian International Scholarship (MIS)
- The Malaysian Technical Cooperation

## FURTHER INFO



[www.postgrad.unimas.my](http://www.postgrad.unimas.my)

## CONTACT OUR Centre for Graduate Studies



### GENERAL INQUIRIES

Dr Nur Qasidina Jeeta Abdullah (FACA Postgraduate Programme Coordinator)  
Email : [bjsitarh@unimas.my](mailto:bjsitarh@unimas.my)

### GENERAL INQUIRIES

Mohamad Hambali bin Tumiran  
Assistant Registrar  
Email : tmhambali@unimas.my

Dr Salmiah Abdul Hamid  
Deputy Dean (Undergraduate)  
Email : ahsalmiah@unimas.my



UNIMASFACA